



#### #include <iostream>

An include directive

```
int main();
int main() {
     std::cout << "Hello world!";
     std::cout << std::endl;
     return 0;
}</pre>
```





- In this presentation, we will:
  - Define the components of a program
    - · Pre-processor directives
    - Statements
    - · Blocks of statements
    - · Function declarations and definitions







- Include directives indicates that a particular file should be included in the compilation
  - C++ Standard libraries contain functionality available to all programmers except perhaps in embedded systems
  - Possible to include other source code you or others have written

```
#include <iostream>
#include <cmath>
    http://www.cplusplus.com/reference/
```

- · All pre-processor directives start with a "#"
  - $\,-\,$  Another example is a define directive:

#define N\_DEBUG





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```
#include <iostream>
int main();
int main() {
      std::cout << "Hello world!";
      std::cout << std::endl;
      return 0;
}</pre>
```

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### Statements

 Some sample statements from the NASA core Flight System Memory Manager Application:





- · A statement may always be described as
  - The introduction (or "declaration") of a name (or "identifier")
  - An action that is being performed on data

```
int main();
std::cout << "Hello world!";
std::cout << std::endl;
return 0;</pre>
```

- A statement is always terminated by a semi-colon





## Anatomy of a program 8/ A block of statements

- A block of statements is zero or more statements surrounded by braces
  - Statements are executed one at a time in the order they appear
  - One statement must finish executing before the next starts

```
{
    std::cout << "Hello world!";
    std::cout << std::endl;
    return 0;
}</pre>
```





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## Anatomy of a program of A block of statements

 A sample block of statements from the NASA core Flight System Memory Manager Application:

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## Function declarations

### • From your secondary school mathematics courses, you have seen:

$$\sin\left(\frac{\pi}{\epsilon}\right)$$
 gcd(91,119)

- · The names of these functions are sin and gcd:
  - sin has one real parameter and evaluates to a real
  - gcd has two integer parameters and evaluates to an integer





### **Function declarations and definitions**

```
int main(); Function declaration

int main() {
    std::cout << "Hello world!";
    std::cout << std::endl;

    return 0; The statements executed when the function is called is also referred to as the function body.</pre>
```

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### Function declarations

- · A function declaration indicates to the compiler:
  - That a function with a specific name exists
    - The name is called the *identifier* of the function
  - The function's parameters
  - What it returns

#include <iostream>

· The declaration:

int main();

indicates:

- The name of the function is main
- It has no parameters
- It returns an int
  - · An integer





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· The function declaration for gcd would be:

```
int gcd((int m, int n));
```

- The name of the function is gcd
- It has two parameters, both of which are integers
- It returns an integer
- The function declaration for sin would be:

```
double sin( double x );
```

- The name of the function is sin
- It has one parameter, a representation of a real number
- It returns a representation of a real number

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#### runction deminion

- The main function is especially important in C++
  - There can by many functions, but if source code is compiled into an executable, when that executable is run, it is the main() function immediately called





- A function definition is the function declaration immediately followed by a block of statements
  - This block of statements is also called the *body of the function*
  - These statements are executed when the function is run
  - The three statements executed when main() is called include:
    - · Printing "Hello world!" to the console output
    - · Printing an end-of-line character to the console output
    - · Returning the value 0

```
int main() {
    std::cout << "Hello world!";
    std::cout << std::endl;
    return 0;
}</pre>
```

(C) (190)



## Symbols and identifiers

- · Apart from the pre-processor directives, a program is made up of:
  - Literal data
  - Identifiers
  - Operators
  - Delimiters
- Literal data are numbers, characters and text that appears in the program
  - We have seen 0 and "Hello world!"
- · Identifiers are names like main, sin and gcd
  - It also std::cout, std::endl and return
- The only way to manipulate data is with operators:

```
~! % & && * - + = += -= *= | || ?: , . -> << <= == >= > >> /=
```

• The pairs ( ... ) [ ... ] { ... > group expressions





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- As in your mathematics courses, ( ), [ ], and { } are used to group mathematical expressions
  - (, [, and { are referred to as opening delimiters
  - ), ], and } are referred to as closing delimiters
- · These delimiters always come in pairs
  - The opening delimiter must always come before the matching closing delimiter
- · You may recall that you cannot mix delimiters:
  - Valid:
- ${3 + [4 \times 5 + 6 \times (7 8)] \div 5}$
- Invalid:
- $3 + [4 \times 5 + 6 \times (7 8]) \div 5\{ + [$





[1] Wikipedia https://en.wikipedia.org/wiki/Statement\_(computer\_science)



- · In this presentation, you now
  - Described the include pre-processor directive
  - Defined a statement
    - · Operators and function calls terminated by a semi-colon
  - Defined a block of statements
    - · Zero or more statements surrounded by braces
  - Defined function declarations and definitions
  - Described symbols (operators and delimiters) and identifiers





Proof read by Dr. Thomas McConkey and Charlie Liu.





# Anatomy of a program 21

These slides were prepared using the Georgia typeface. Mathematical equations use Times New Roman, and source code is presented using Consolas.

The photographs of lilacs in bloom appearing on the title slide and accenting the top of each other slide were taken at the Royal Botanical Gardens on May 27, 2018 by Douglas Wilhelm Harder. Please see

for more information.







## Anatomy of a program <sub>22</sub>/ Disclaimer

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